
Dance Magic Download Xbox One



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About This Game

What if dancing could save the world? In Dance Magic, it can.

What if scientists invented a brand new form of biological energy able to convert dancing moves to real power? Then the fate of the whole human race would depend on the most skilled dancer's will.

Do not let this energy be used for destruction!

Join the battle to stop those who try to use Dance Magic against humanity! Take part in the most important dance-off ever. You and your friends can save the planet, and the human race!

Key Features:

- 7 diverse dance styles
- Several thrilling locations
- Rich character customization system
- Includes more than 30 musical tracks
- Different playing modes including campaign, free dance, and playing with friends
- Variety of difficulty settings

Title: Dance Magic
Genre: Action, Casual, Indie
Developer:
Targem Games
Publisher:
Targem Games
Release Date: 15 Feb, 2016

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Minimum:

OS: Windows XP SP3

Processor: 2.0 Ghz Intel Pentium-4 / AMD Athlon II

Memory: 1 GB RAM

Graphics: 256 MB NVidia / AMD Radeon / Intel (HD 3000, HD 4000) with support for Pixel Shader 3.0 (AMD Radeon X1000 not supported)

Storage: 1 GB available space

English,French,Italian,German,Japanese,Russian



Equipment



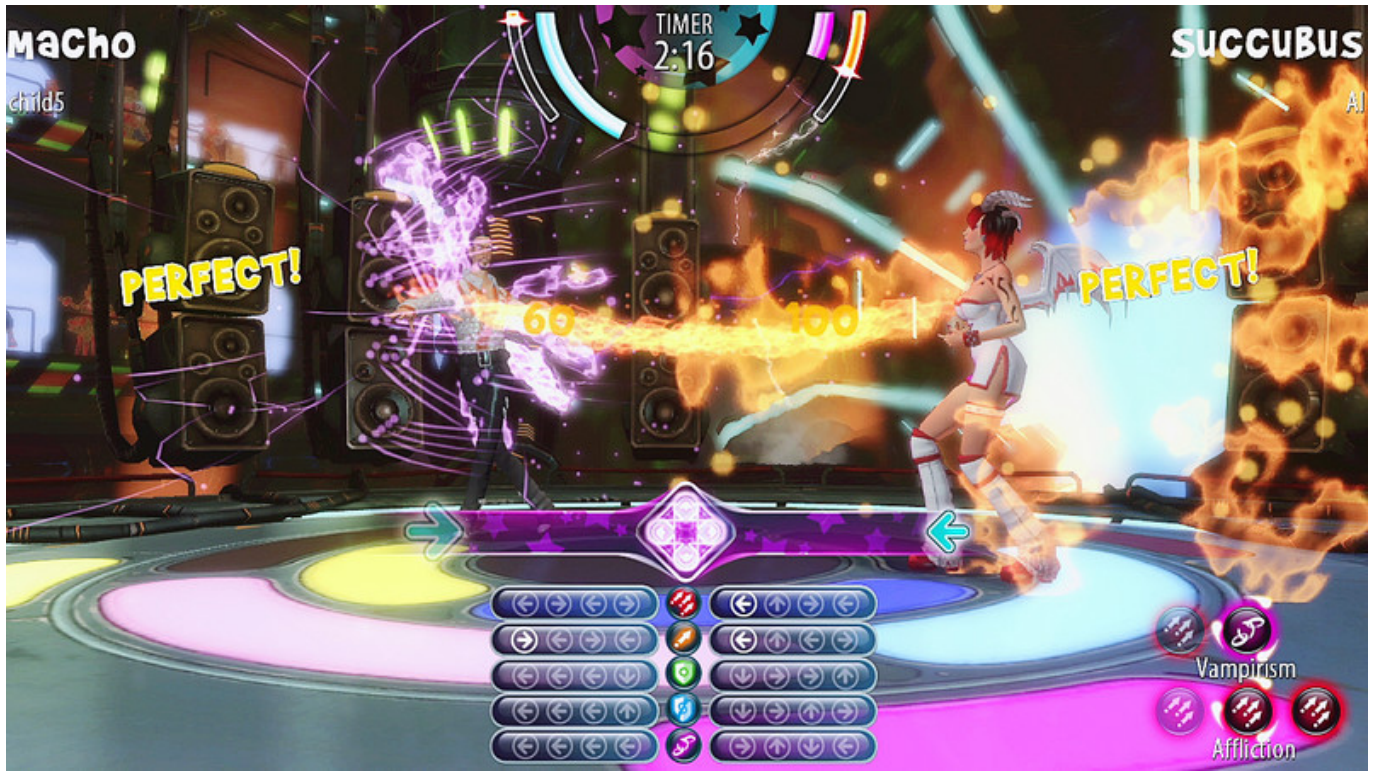
All

- Mechanical Muscles**
- Maya Muscles**
Price: 200
- Undead Muscles**
Price: 200
- Carbon Muscles**
Price: 500



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The cartoon characters in the game stand out one after another, showing and associating their vibrant colors with their themes and dancing styles.

Each venue stands out between each other mostly, with unique effects and fireworks going off at the right time to the songs featured in the game.

Gameplay varies depending on your setup. Of course when it comes to rhythm games, timing is critical. Unfortunately, this game has no sync settings, which means that you may need to calibrate and adjust your graphics and audio settings in some other manner. Often times, I have to hit buttons earlier than hearing from the song in order to score a perfect hit.

Until the game gets more popular on Steam, online multiplayer is still very scarce. Considering its popularity on previous platforms (and more importantly, its age), it's still yet to be determined on whether or not anybody is willing to play online.

If you're a veteran rhythm gamer, you won't have a hard time learning and adapting to the controls and gameplay rules at all. Considering your experiences, you might find the AI in tournament and skirmish battles to be a little too merciful.

Dance Magic is a nice, light, casual game for the rhythm game fanatic that carries the essences of previously well-known titles and creates a slightly distinguishable twist on how it can be played, either alone or against others. But its best you only get it if you find friends who have a common interest.

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where my glowing blue bar is to prevent a miss. So there, it's not that bad, but I wasn't a fan. At least his voice wasn't hard on my ears. A-ok. Perfects, greats and misses could have had different sound effects too.

You're probably wondering by now, "When are you going to talk about the multiplayer?" Well, here's your answer. I never got down to experience it because no servers were ever found for me. It's relatively sparse, considering the game is new and on assumption that not a lot of people own it. Here's hoping I'll find a friend or two to play with me so I can earn me some achievements along the way. But here's the good news. You can play multiplayer for both battle and freestyle. So take your pick guys, and get on those leaderboards when you find an opponent to play with.

Lastly, you're going to question about individuality in the game. Sure, customisations are minimal and most-importantly-not-ugly, and are readily available with no garbage micro-transactions. I sincerely hope there would be more than what's readily available in the future, but I have a good feeling that may come with micro-transactions. I mean, as much as we like an all-in-one package or freebies, you can't always expect a developer to dish out more than you're paying for. It's not always fair. But that's beside the point. One complaint I have, however minor, it would be extremely pleasing to eye if the developers could give each shop item their own skin icon instead of using the default skin icon for every single item listing. It's somewhat troublesome to click on every single item to see it dressed on your character in the shop, no matter the name of the item on list. It makes shopping easier, really.

So, I mean, all in all, it's not a bad game but may not be everyone's jam. It wasn't what I thought it was, but still enough fun to keep me going. I had secretly harboured the wish and desired that freestyle was closer to the battle mode, and similar to games like Bust-A-Groove or Audition instead of the DDR style, but here's what makes it unique as Dance Magic. There can be improvements, maybe new characters or songs, but for whatever it was priced and offered in game at release? Sure. I'll recommend it.. Dance Magic is nice fighting/rhythm game with several dance styles, locations and characters.

You can pick one of seven dancers, each dancer has five basic abilities and three special moves, also different required inputs to use them. Characters will dance on the right and left side of the screen, you can use five basic moves to beat opponent. Basic attacks always do some damage, Rage attacks do double damage but ineffective against shield. Next 2 moves put up a shields for you and take down an enemy shields. The last one is important for combo multiplier.

If you like rhythm games and looking for something more, this game is for you!

My rating: 8.5/10

. After a few years of its release on the console platform, the game finally reaches Steam.

The cartoon characters in the game stand out one after another, showing and associating their vibrant colors with their themes and dancing styles.

Each venue stands out between each other mostly, with unique effects and fireworks going off at the right time to the songs featured in the game.

Gameplay varies depending on your setup. Of course when it comes to rhythm games, timing is critical. Unfortunately, this game has no sync settings, which means that you may need to calibrate and adjust your graphics and audio settings in some other manner. Often times, I have to hit buttons earlier than hearing from the song in order to score a perfect hit.

Until the game gets more popular on Steam, online multiplayer is still very scarce. Considering its popularity on previous platforms (and more importantly, its age), it's still yet to be determined on whether or not anybody is willing to play online.

If you're a veteran rhythm gamer, you won't have a hard time learning and adapting to the controls and gameplay rules at all. Considering your experiences, you might find the AI in tournament and skirmish battles to be a little too merciful.

Dance Magic is a nice, light, casual game for the rhythm game fanatic that carries the essences of previously well-known titles and creates a slightly distinguishable twist on how it can be played, either alone or against others. But its best you only get it if you find friends who have a common interest.. Pretty good.

Just have a try.. Dance Magic has no redeeming qualities and its multiplayer function does not work correctly 9/10 would not play again,

Go play space channel 5 for the dreamcast.

. Interesting game, I like that it allows you to add in your own music, but I wish I could keep my songs on the right tempo, either way cool game.

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